

24. Give Me Game

You can use objects or flashcards. This works well with plastic fruit: Gather and elicit the different kinds of plastic fruit you have. Then throw all the fruit around the classroom (it's fun just to throw the whole lot in the air and watch the chaos of the students scrabbling to pick them up). Once the students have collected the fruit (they'll probably do their best to hide it in their pockets, etc.) the teacher says "Give me an apple". The student with the apple should approach the teacher and hand him/her the fruit "Here you are". Avoid having the fruit thrown back to you as they can go anywhere and takes a long time to finish this game.

