

23. Draw and Roll

Split class into 2 teams. The teacher says "Draw a _____" and students should draw that vocabulary word. If the drawing is correct then the student rolls a dice for points. This game can be played 2 ways: The fastest person to draw the picture rolls the dice. Or the other way is to allow any student to roll the dice as long as the picture is recognizable and correct. I made my dice out of a box.

