

4. Bingo

Many people think of this game as a listening activity, but it can very quickly become a speaking activity.

There are a number of ESL websites that will allow you to quickly create a set of Bingo cards containing up to 25 words, phrases or even whole sentences. They'll allow you to make as many unique cards as you need to distribute a different card to each student in class. Each card can contain the same set of words arranged differently, or you can choose to have more or less than 25 items involved.

Rather than having students mark up their cards, you can give them markers (such as stones or sunflower seeds) to place on each square as they recognize it. This way the markers can be removed and the game can be repeated.

For the first round, the teacher should "call" the game. The first student to get five markers in a row in any direction shouts out "Bingo!" Then you should have this student read out every item in their winning row.

The winner is congratulated and then rewarded by becoming the next Caller. This is a great speaking opportunity. Everyone removes their markers and the game starts again. Every expression that's called tends to be repeated quietly by everyone in the room, and by the end of a session everyone can say all of the expressions on the card.

